

OUR DRIVERS: **Spiritual, Moral, Diversity & Beliefs** **Communities & Environment** **Life Skills** **Personal, Social & Emotional Well Being**

### Understanding English, Communication & Languages

To tell the story of The Owl who was Afraid of the Dark and How to Catch a Star through storytelling and drama.  
To write sentences using correct punctuation and handwriting skills.  
To write our own stories.  
To write a recount diary.  
To write firework poems using calligrams.  
Moi - Eurostars.

### Understanding Physical Development, Health & Well-being

To use dance to explore The Magic Toy Shop.  
To develop ball skills.  
To develop balance skills through gymnastics.  
PSHE:  
To use Jigsaw to explore PSHE themes.

### Mathematical Understanding

The Mastery approach to cover place value to 20, addition and subtraction and shape.  
Focus on 10 times tables.

### Religious Education

What do Christians believe about God?  
What do I believe about God?  
Why is Jesus special to Christians? Who is important to me?

### Historical, Geographical and Social Understanding

To locate and name 5 oceans and 4 countries and capital cities of the UK using map skills.  
To compare sleep patterns around the world.  
To recognise human and physical features of different habitats.  
To find out about Guy Fawkes and bonfire night.

When the Stars Come Out  
Year 1, Autumn Term, Snowdrop Class



Wow Moment: Sensory Theatre (approx £3)

Outcomes:

1. To make a dream catcher.
2. To perform The Magic Toy Shop dance to our parents.
3. To perform our Christmas play.

### Understanding the Arts

To use dance to tell a story.  
To create different habitat and animal pictures.  
To explore Diwali through art.  
To create firework pictures.  
To learn songs and dances for our Christmas play.

### Scientific and Technological Understanding

To identify and name a range of animals and sort them into nocturnal and day time animals.  
To understand the different seasons and weather types.  
To safely use computers and the internet.  
To create firework pictures using colour magic.  
To explore, design, make and evaluate dream catchers.

To use Gooseberry Planet